Computer Science KS3 Assessment Framework

	Beginning	Working Towards	Expected	Exceeding	Excelling
	Grade 1	**Grade 2-3**	**Grade 4-5**	**Grade 6-7**	**Grade 8-9**
Programming in Scratch	I can:	I can:	I can:	I can:	I can:
	Place blocks in a sequence	Place blocks in a sequence so that instructions are carried out in order	use selection statements to allow the code to execute for both parts of the If statement	use a range of operators accurately so that the selection statements can accurately test the output of a condition	Use Boolean logic in the conditions for the selection statements AND OR NOT
	Run the program to test the output	Run the program to rtest the output and suggest changes to the code	Use count controlled iterations to repeat the code the required amount	Make changes to count controlled iterations so that it repeats for difeerent amounts	Accurately predict the output of a program and make changes to improve the efficiency of the code
		Store data in variables		Test the program when it runs and find errors	